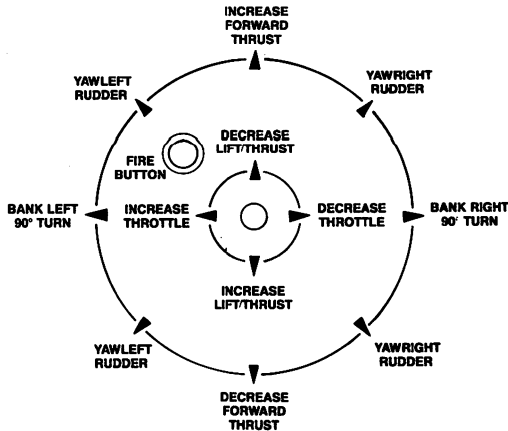


# FLIGHT INSTRUCTION CARD

## SUPER HUEY

### POWER UP



### TAKE OFF

9. Pull back on Collective (w/firebutton) to lift. Rise to safe altitude above 30 feet.
10. Push forward on Cyclic (wo/firebutton) to add forward thrust. Increase airspeed to desired rate.
11. At desired altitude and airspeed, level off with Collective and maintain speed with Cyclic.
12. Coordinate direction with Rudders and Compass. Make hard turns with Cyclic.

1. Press F1 to turn on computer.
2. Type ASN to select an assignment. Select assignment. Press Return.
3. After cockpit screen reappears, press F1 again.
4. Type POW to turn on console power.
5. Press F3 to start engine.
6. Increase Throttle to 1600-1700 engine RPM.
7. Press F5 to clutch Rotor. Allow Rotor RPM to match engine RPM (at 10 to 1 ratio).
8. Increase Throttle to 3000 engine RPM.

### LANDING

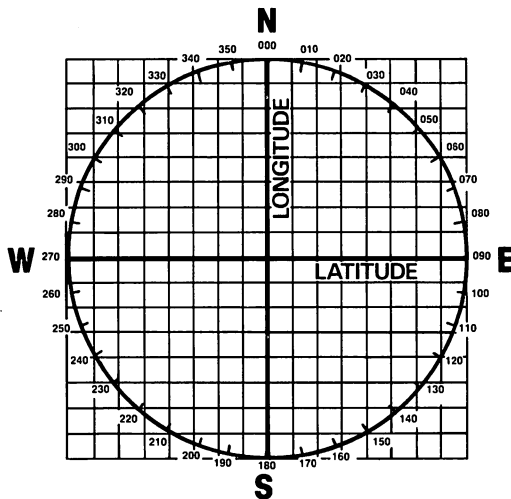
13. To descend, decrease Collective. Slow speed with Cyclic.
14. At low altitude, cut rate of descent with Increased Collective and speed with Cyclic back.
15. To land, slow to zero airspeed and increase Collective to enter a stationary hover. Reduce Collective slowly to touch down.
16. On the ground, Decrease Throttle to 1000 engine RPM and press F7 to cut engine.



# *SUPER* HUEY

## RESCUE

1. Find the heading computed from the homing signal on the HOM/RES panel. (ie 340).
2. Bring your compass heading (COM) to the same direction. (ie 340).
3. As the RES readout changes, continue to match your course (COM) to it. These headings will lead you to the stranded survivors. If the RES indicator "flips" between "000 and 180" or "180 and 000" you have crossed over the target position.
4. If you are unable to follow the course directly, and the RES number "flips" between a northern and southern heading (ie. 340 to 200) the target latitude has been crossed. At this point, the heading is either due east or due west depending upon the direction of the flip" (ie. from 280/350 to 190/260 target due west or from 010/080 to 100/170 target due east.)
5. If the RES number "flips" between an eastern and western heading (ie. 290 and 070) this indicates a longitudinal crossing and the target is either due north or due south. (ie. from 280/350 to 010/080 target due north or from 190/260 to 100/170 target due south.)



6. A "flip" between 000 and 180 (or 180 and 000) indicates the helicopter is over the target. The survivors will fire a flare when they see you.
7. After landing and rescuing the stranded personnel, enter the "VOR" command on the onboard computer and the "NAV" instrument will give you the heading back to your base.

